

# RECORDTOOL

*Für Alle*

Bei diesem Script handelt es sich um ein KeySwitch für den Vipro über CC Kanal und Noten Spielen mit der gleichen Tastatur.

**Script Editor:**

```
//Artikulation X Namen  
AchseX =  
A = [ "A1", "A2", "A3", "A4", "A5", "A6", "A7", "A8", "A9", "A10", "A11", "A12",  
B = "B1", "B2", "B3", "B4", "B5", "B6", "B7", "B8", "B9", "B10", "B11", "B12",  
C = "C1", "C2", "C3", "C4", "C5", "C6", "C7", "C8", "C9", "C10", "C11", "C12",  
D = "D1", "D2", "D3", "D4", "D5", "D6", "D7", "D8", "D9", "D10", "D11", "D12",  
E = "E1", "E2", "E3", "E4", "E5", "E6", "E7", "E8", "E9", "E10", "E11", "E12",  
F = "F1", "F2", "F3", "F4", "F5", "F6", "F7", "F8", "F9", "F10", "F11", "F12",  
G = "G1", "G2", "G3", "G4", "G5", "G6", "G7", "G8", "G9", "G10", "G11", "G12",  
H = "H1", "H2", "H3", "H4", "H5", "H6", "H7", "H8", "H9", "H10", "H11", "H12",  
I = "I1", "I2", "I3", "I4", "I5", "I6", "I7", "I8", "I9", "I10", "I11", "I12",  
J = "J1", "J2", "J3", "J4", "J5", "J6", "J7", "J8", "J9", "J10", "J11", "J12",  
K = "K1", "K2", "K3", "K4", "K5", "K6", "K7", "K8", "K9", "K10", "K11", "K12",  
L = "L1", "L2", "L3", "L4", "L5", "L6", "L7", "L8", "L9", "L10", "L11", "L12" ]  
  
// Artikulation Y Namen  
AchseY =  
["A", "B", "C", "D", "E", "F", "G", "H", "I", "J", "K", "L"]  
  
// Hier werden die Namen der Sample eingegeben, dabei darf  
// nie das „ vor und danach gelöscht werden  
// Bsp. „A1“ = „ neuer Name“  
A1 = "A1", A2 = "A2", A3 = "A3", A4 = "A4", A5 = "A5", A6 = "A6", A7 = "A7", A8 = "A8", A9 = "A9", A10 = "A10", A11 = "A11", A12 = "A12",  
B1 = "B1", B2 = "B2", B3 = "B3", B4 = "B4", B5 = "B5", B6 = "B6", B7 = "B7", B8 = "B8", B9 = "B9", B10 = "B10", B11 = "B11", B12 = "B12",  
C1 = "C1", C2 = "C2", C3 = "C3", C4 = "C4", C5 = "C5", C6 = "C6", C7 = "C7", C8 = "C8", C9 = "C9", C10 = "C10", C11 = "C11", C12 = "C12",  
D1 = "D1", D2 = "D2", D3 = "D3", D4 = "D4", D5 = "D5", D6 = "D6", D7 = "D7", D8 = "D8", D9 = "D9", D10 = "D10", D11 = "D11", D12 = "D12",  
E1 = "E1", E2 = "E2", E3 = "E3", E4 = "E4", E5 = "E5", E6 = "E6", E7 = "E7", E8 = "E8", E9 = "E9", E10 = "E10", E11 = "E11", E12 = "E12",  
F1 = "F1", F2 = "F2", F3 = "F3", F4 = "F4", F5 = "F5", F6 = "F6", F7 = "F7", F8 = "F8", F9 = "F9", F10 = "F10", F11 = "F11", F12 = "F12",  
G1 = "G1", G2 = "G2", G3 = "G3", G4 = "G4", G5 = "G5", G6 = "G6", G7 = "G7", G8 = "G8", G9 = "G9", G10 = "G10", G11 = "G11", G12 = "G12",  
H1 = "H1", H2 = "H2", H3 = "H3", H4 = "H4", H5 = "H5", H6 = "H6", H7 = "H7", H8 = "H8", H9 = "H9", H10 = "H10", H11 = "H11", H12 = "H12",  
I1 = "I1", I2 = "I2", I3 = "I3", I4 = "I4", I5 = "I5", I6 = "I6", I7 = "I7", I8 = "I8", I9 = "I9", I10 = "I10", I11 = "I11", I12 = "I12",  
J1 = "J1", J2 = "J2", J3 = "J3", J4 = "J4", J5 = "J5", J6 = "J6", J7 = "J7", J8 = "J8", J9 = "J9", J10 = "J10", J11 = "J11", J12 = "J12",  
K1 = "K1", K2 = "K2", K3 = "K3", K4 = "K4", K5 = "K5", K6 = "K6", K7 = "K7", K8 = "K8", K9 = "K9", K10 = "K10", K11 = "K11", K12 = "K12",  
L1 = "L1", L2 = "L2", L3 = "L3", L4 = "L4", L5 = "L5", L6 = "L6", L7 = "L7", L8 = "L8", L9 = "L9", L10 = "L10", L11 = "L11", L12 = "L12"
```

**Vienna Instruments Pro Interface:**

The interface shows the Matrix Control section with a grid of notes and articulations. The X-axis represents the articulation (A1-L12) and the Y-axis represents the note (A1-L12). The grid is currently empty, indicating that the script is not yet active.

**Annotations:**

- Sample Name:** Points to the "A1" label in the script.
- Noten für achsen:** Points to the "A1" label in the script.
- Gewünschter CC kanal:** Points to the "CC12" label in the script.
- VI Matrix größe einstellen:** Points to the "Matrix Grösse X: 12 - Zellen" and "Matrix Grösse Y: 12 - Zellen" settings.
- Note für KeySwitch On/Off:** Points to the "KeySwitch: Off / +1 Aktiv" setting.
- umschalten mit Tasten Off = NotenSpielen:** Points to the "KeySwitch: Off / +1 Aktiv" setting.
- Aktiv = KeySwitch keine Noten werden gesendet:** Points to the "KeySwitch: Off / +1 Aktiv" setting.
- X muss immer grösser (höher) sein als Y und dürfen sich nicht überschneiden:** Points to the "Matrix Grösse X: 12 - Zellen" and "Matrix Grösse Y: 12 - Zellen" settings.
- Matrix Grösse X Y muss immer mit Vipro übereinstimmen:** Points to the "Matrix Grösse X: 12 - Zellen" and "Matrix Grösse Y: 12 - Zellen" settings.

Nach den eigenen Einstellungen mit Neuem Name Sichern nicht vergessen.

